### CITY OF MARYSVILLE AGENDA BILL

### **EXECUTIVE SUMMARY FOR ACTION**

# CITY COUNCIL MEETING DATE: July 13, 2020

AGENDA ITEM:	
Contract Award - Olympic View Park	
PREPARED BY:	DIRECTOR APPROVAL:
Adam Benton, Project Engineer	
DEPARTMENT:	
Public Works, Engineering	
ATTACHMENTS:	
Certified Bid Tab, Vicinity Map	
BUDGET CODE:	AMOUNT:
31000076.5630000, P1801	\$X
SUMMARY:	

The Olympic View Park project will include the development of approximately three acres of the upland site for parking, a restroom, a small picnic shelter, a play area with embankment slide, landscaping, interpretive signage and ADA access to the Ebey Waterfront Trail and Qwuloolt Estuary. The park requires steep slope protection and erosion control measures and construction of unit block retaining walls. The project includes an asphalt entry drive and sidewalk within the 59th Ave right-of-way, an asphalt parking lot with hammerhead turnaround, concrete plazas, stormwater management facilities, utility extensions, trails and sidewalks and other miscellaneous work.

The project is funded in part by Recreation Conservation Office (RCO) WWRP Local Parks grant funding.

The project was advertised for a June 30, 2020 bid opening. The City received X bids as shown on the attached bid tabulation. The low bidder was X at \$X. The engineer's estimate is \$X. References have been checked and found to be satisfactory.

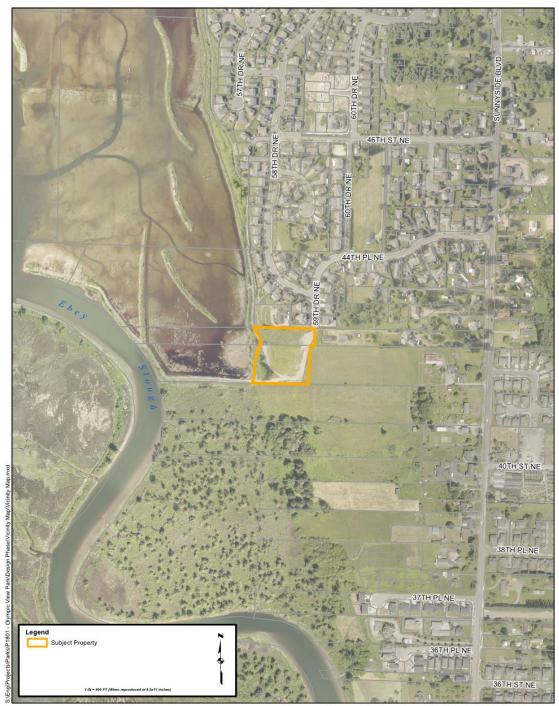
Contract Bid:	\$X
Management Reserve:	\$X
Total:	\$X
RCO WWRP Local Parks Funds:	\$437,618.62
Total Construction Cost to the City (P1801):	\$X

### **RECOMMENDED ACTION:**

Staff recommends that Council authorize the Mayor to sign and execute the Olympic View Park project contract with X in the amount of \$X and approve a management reserve of \$X for a total allocation of \$X.

## **RECOMMENDED MOTION:**

I move to authorize the Mayor to sign and execute the Olympic View Park project contract with X in the amount of \$X, and approve a management reserve of \$X, for a total allocation of \$X.



OLYMPIC VIEW PARK - VICINITY MAP