## **Marysville City Council Special Meeting**

August 9, 2011 7:30 a.m. City Hall

Call to Order

Pledge of Allegiance

**Roll Call** 

## Consent

- 1. Approval of the July 27, 2011 Claims in the Amount of \$290,348.14; Paid by Check Number's 71577 through 71695.
- 2. Approval of the August 3, 2011 Claims in the Amount of \$1,144,522.92; Paid by Check Number's 71696 through 71859.
- Approval of the August 5, 2011 Payroll in the Amount of \$1,384,672.12; Paid by Check Number's 24554 through 24613 with Check Number 24065 Voided and Reissued with Check Number 24553.

## **New Business**

- 4. Snohomish County HOME Consortium Interlocal Cooperation Agreement Among Snohomish County, the City of Everett, and the City of Marysville for Program Years 2012 through 2014.
- 5. Consent Agreement with Public Utility District No. 1 of Snohomish County Providing Easement Access and Improvements within the Utility Corridor also Known as Bayview Trail.
- 6. Limited Use Permit with Public Utility District No. 1 of Snohomish County Permitting Construction and Use of Parcels Identified within the Utility Corridor also Known as Bayview Trail.
- 7. Consent Use Agreement with Puget Sound Energy (PSE) Providing Easement Access and Improvements within the Utility Corridor also Known as Bayview Trail.
- 8. An **Ordinance** of the City of Marysville, Washington Authorizing the Condemnation, Appropriation, Taking, Damaging and Acquisition of Land and Other Property for the Purpose of Construction 51st Avenue N.E. from 84th Street N.E. to 88th Street N.E. and Associated Street Improvements.
- Accept Distribution of the Local JAG/BYRNE Grant Federal Funding when the Approved Application is Received.

## Adjourn

Special Accommodations: The City of Marysville strives to provide accessible meetings for people with disabilities. Please contact the City Clerk's Office at (360) 363-8000 or 1-800-833-6384 (Voice Relay), 1-800-833-6388 (TDD Relay) two days prior to the meeting date if any special accommodations are needed for this meeting.